



# DOC management: fat and happy.

## Bursting with costly bureaucrats.

DOC management is ever-expanding at taxpayer expense. Since 1993, management positions have more than doubled, and salaries have skyrocketed by over 345%. In fact, salaries alone in 2005 will total \$4,500,701. Many of these so-called managers enjoy a free ride, too. State cars are provided to them.

## What are you getting for your money?

A few years ago, the DOC functioned with 1 warden and 1 deputy for all 7 security facilities at the ACI. Now, the ACI has 1 warden and 1 or 2 deputies for EACH facility. These people are not correctional officers; they are paper pushers. In addition, a number of associate directors, coordinators, chiefs, administrators – and even a PR person – have been added to the payroll.

DOC Management Positions

Fiscal Year	1990	2005	% Increase
Inmate Population	2,495	3,330	41%
FTE	1,219	1,539	26%
Correctional Officers	779	850	9%
Correctional Officer Lt.	50	65	30%
Correctional Officer Capt.	15	22	47%
Correctional Office Stewards	28	23	-18%
Management Positions	23	50	117%
Management Salaries*	\$1,301,882.00	\$4,500,701.00	345%

\* Contributions for retirement, medical, FICA, and holidays are not included in salary figures.

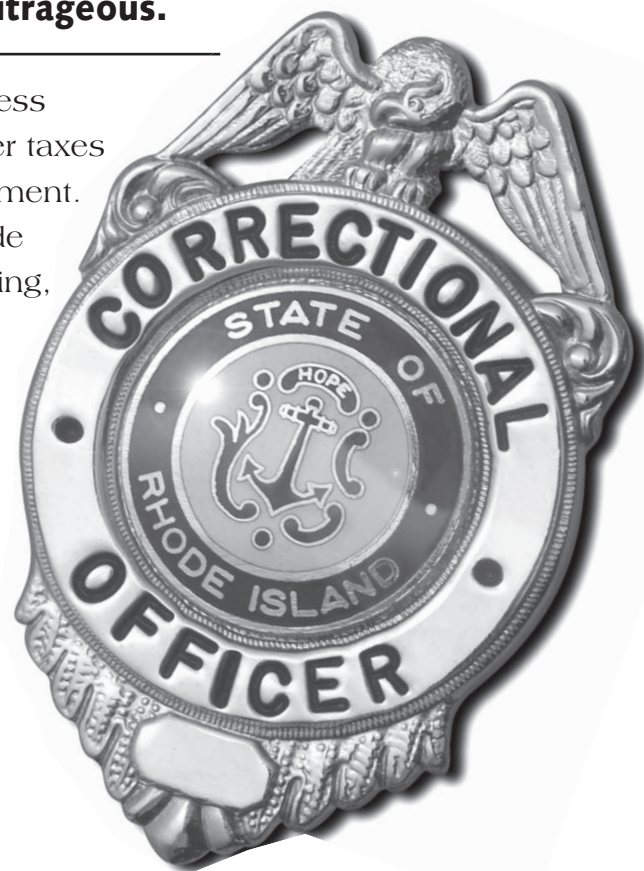
## Who's minding the store?

Since 1990, the prison population has grown by 41%, yet Correctional Officer staffing has increased by only 9%. Clearly, the DOC Director would rather hire managers than workers. For such insight, the Director is rewarded \$140,000 per year to oversee 3,300 inmates. That's \$17,000 more than the DOC Director for the state of California, who oversees 160,000 inmates! RI taxpayers deserve BETTER!

## The waste is outrageous.

More money for less protection. Higher taxes for fatter management. That's what Rhode Islanders are getting, and we thought you should know!

**Is this the way YOU want the DOC to be run? YOU decide!**



**RHODE ISLAND BROTHERHOOD  
OF CORRECTIONAL OFFICERS**

*Representing those who work the toughest beat in the state.*